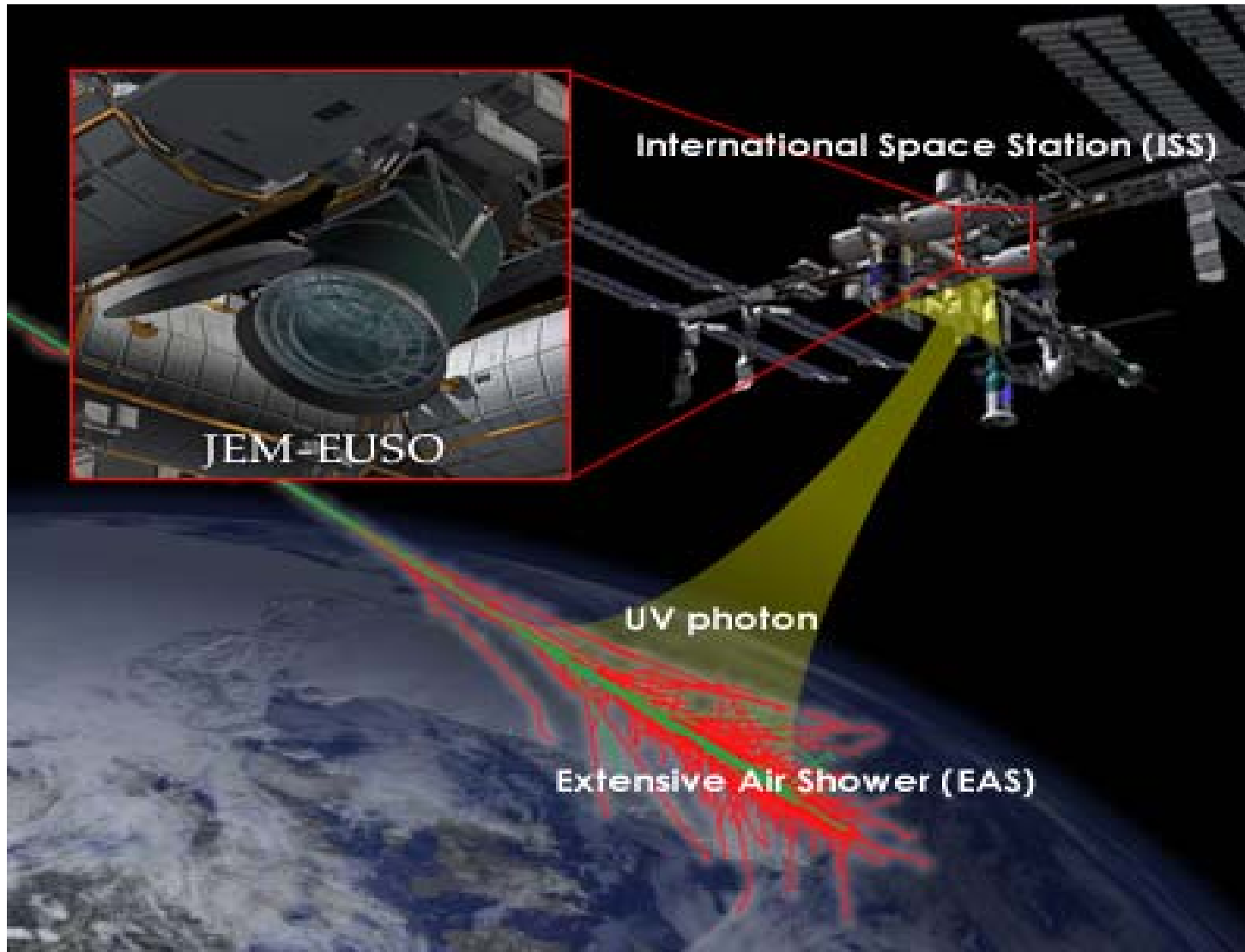




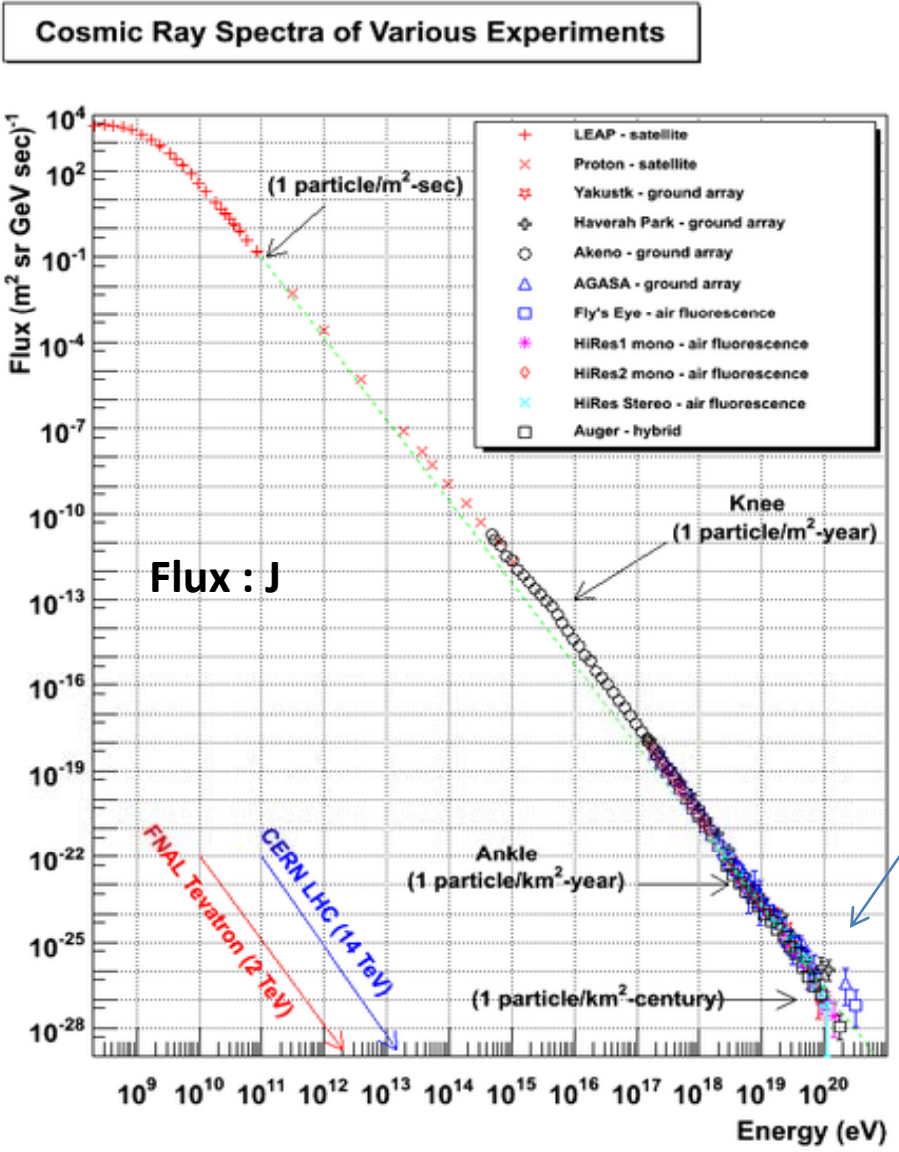
# COSMIC RAYS IN SPACE WITH JEM-EUSO TELESCOPE

Sylvie Dagoret-Campagne  
Physicist  
LAL

# The physics Theme

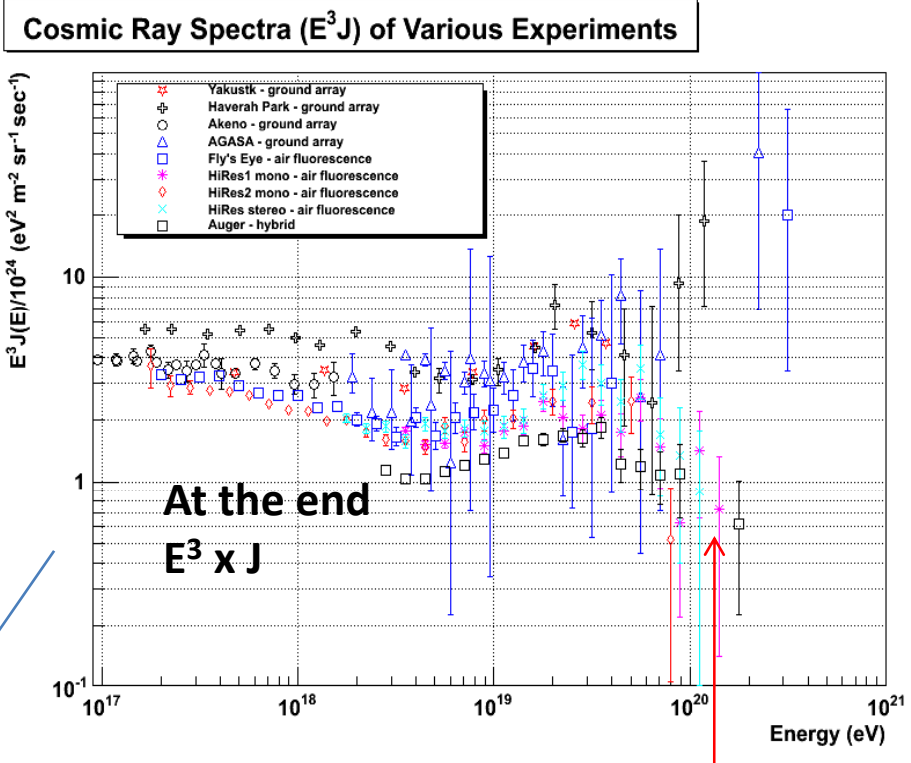


# SCIENTIFIC KNOWLEDGE ON COSMIC RAYS



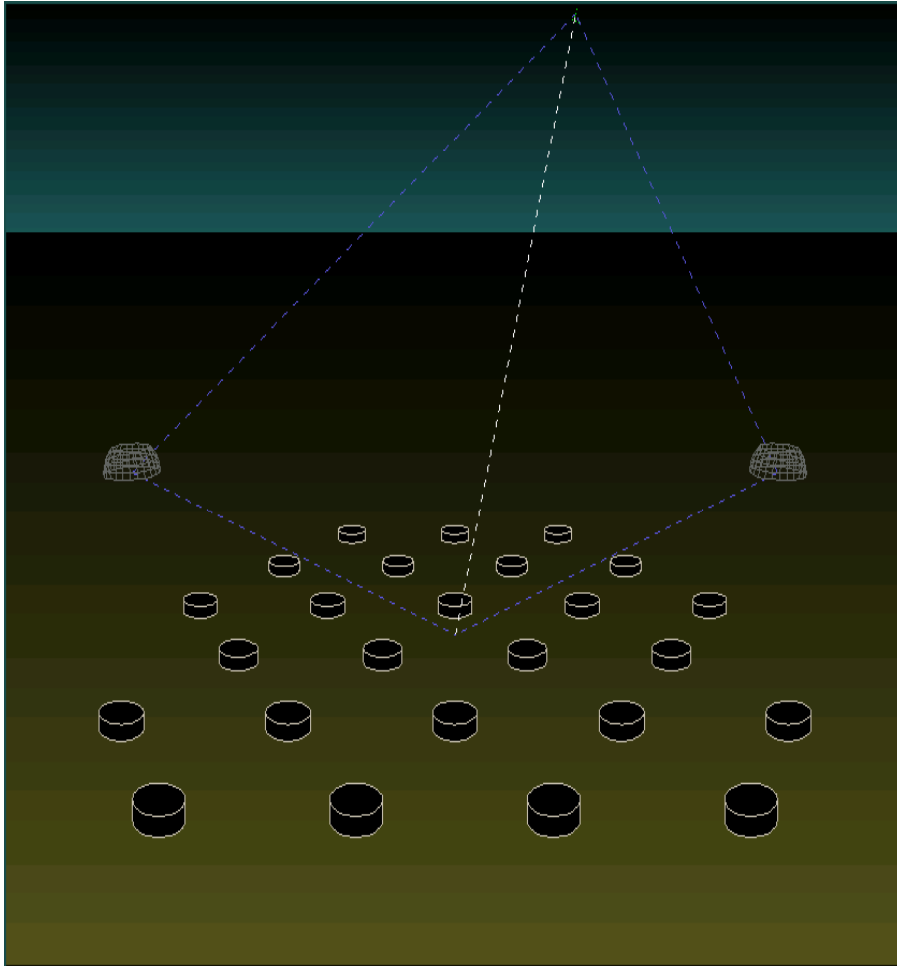
## End of Spectrum measurement

(J : defined by nb of CR per surface, solid angle, time, energy unit )

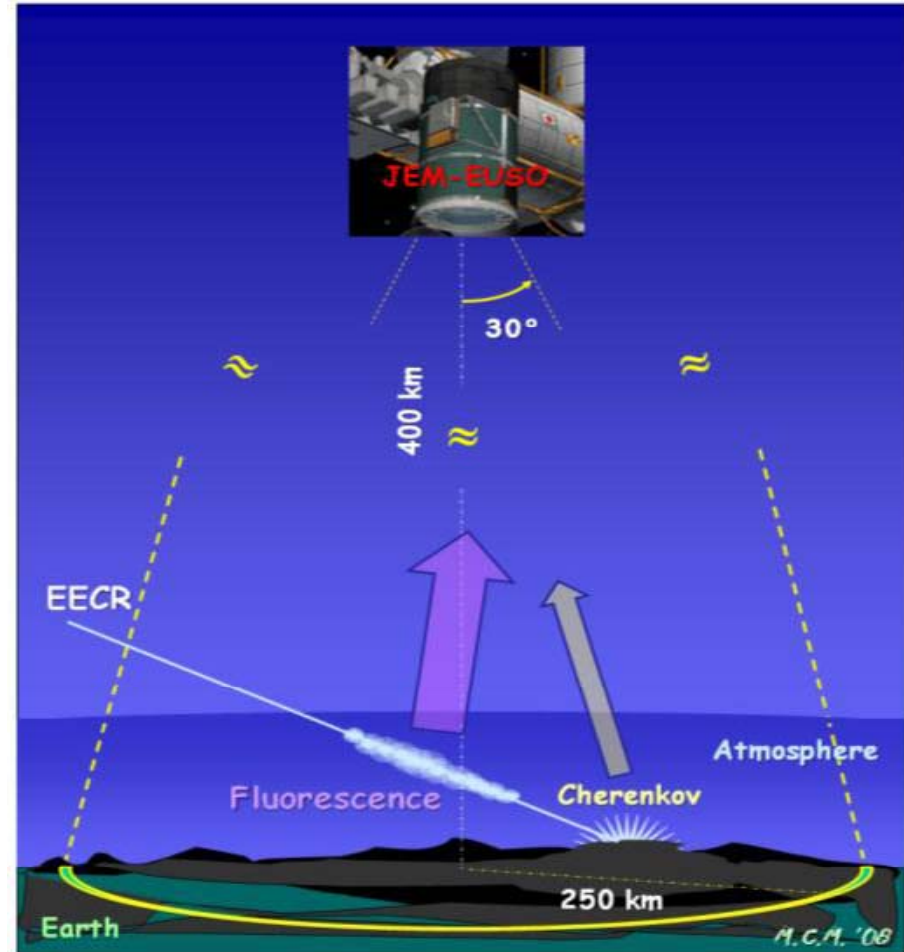


Cutoff « GZK »  
Main physical interest

# Why Going in Space : the size of the observatory



**P. Auger Observatory at ground:  
Surface of 3000 km<sup>2</sup>**



**JEM-EUSO in Space :  
Surface 5.2 10<sup>5</sup> – 1.2 10<sup>6</sup> km<sup>2</sup>**



# Lower priority physics : Non cosmic rays studies

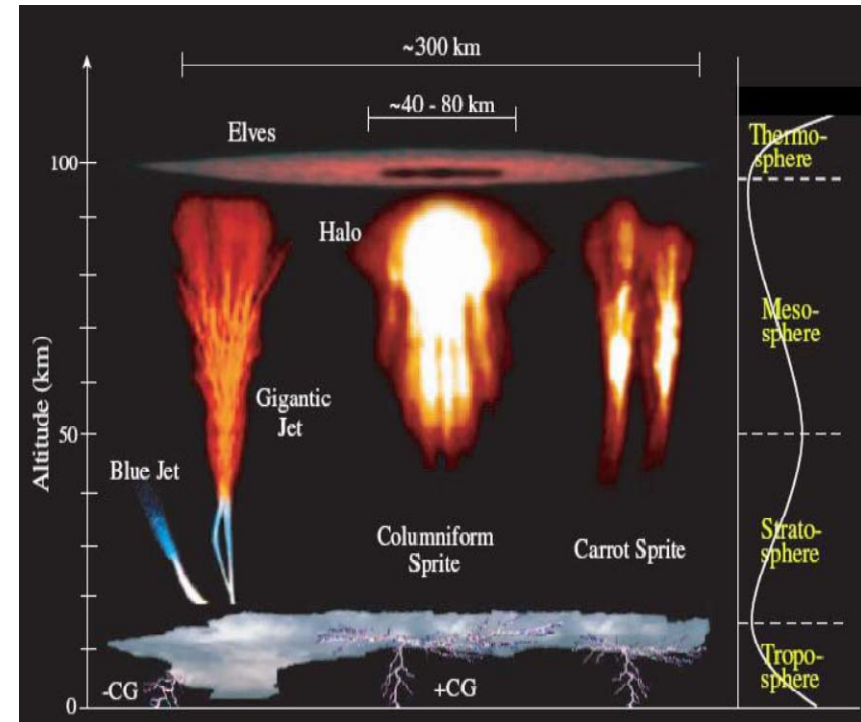
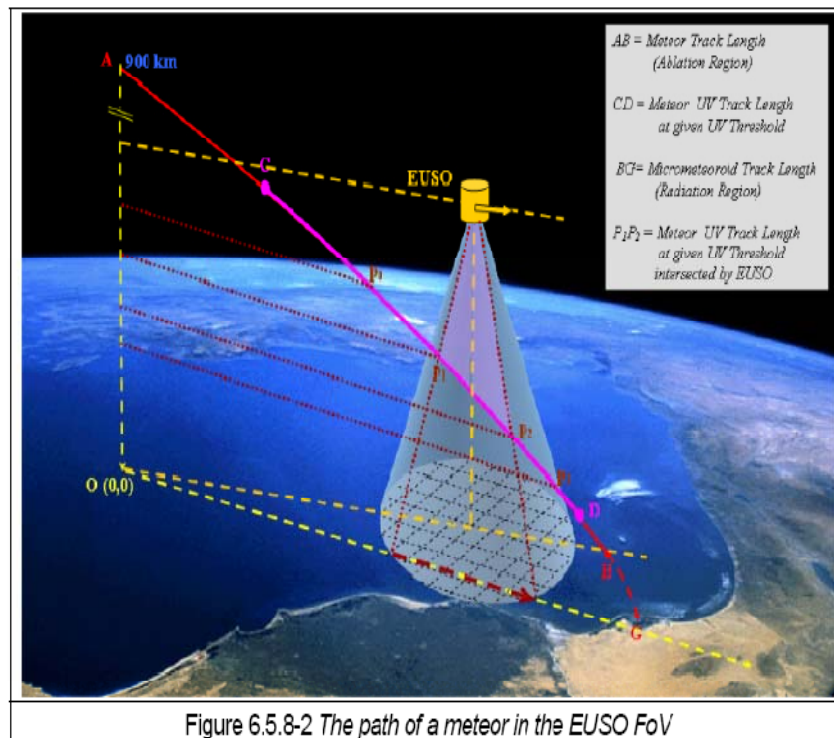
Slow phenomena !, large timescale

## Meteor detection down to the microgram

- Bright luminosity in the UV range
- Statistic poorly known at low mass

## Bright atmospheric phenomena-lightning

- Huge light background
- opportunity to correlate them with CR



# The Instrument

Collection surface:

$$S_{\text{coll}} = 5\text{m}^2 (2\text{m} \times 2.6\text{m})$$

Field of View:

$$\text{FOV} \sim \pm 30^\circ \times \pm 30^\circ$$

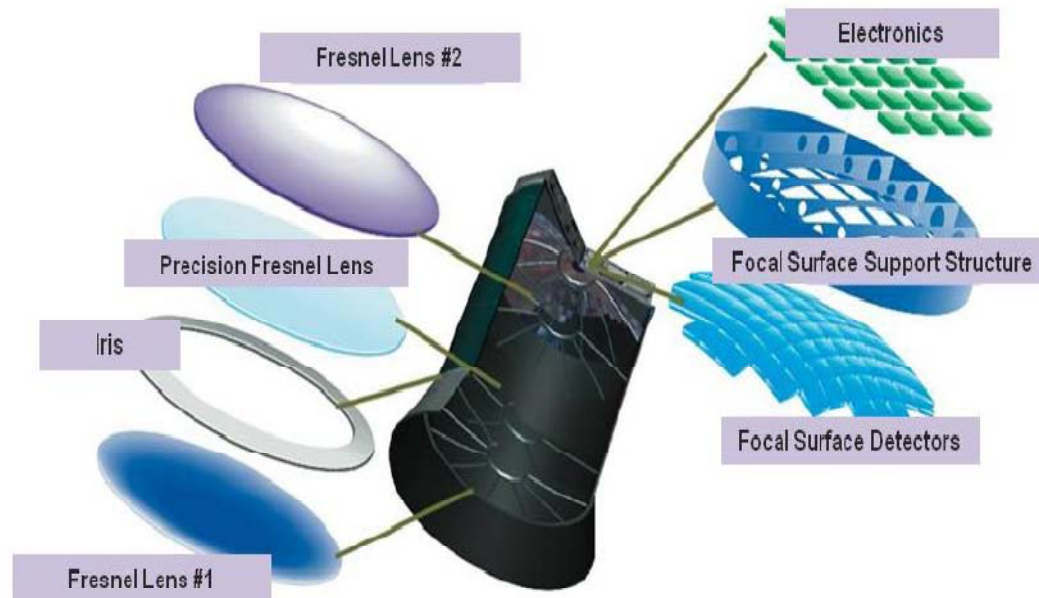
Pixels:

$$\sim 3.5 \times 10^5 \text{ pixels}$$

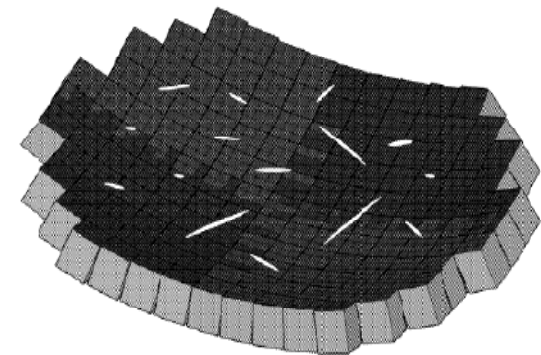
$$\text{FOV}(\text{pixel}) = 0.1^\circ (\sim 700 \text{ m})$$

Collection time sampling:

$$\tau_{\text{coll}} = 2.5 \mu\text{s} (\sim 700 \text{ m})$$



Actual Focal surface shape

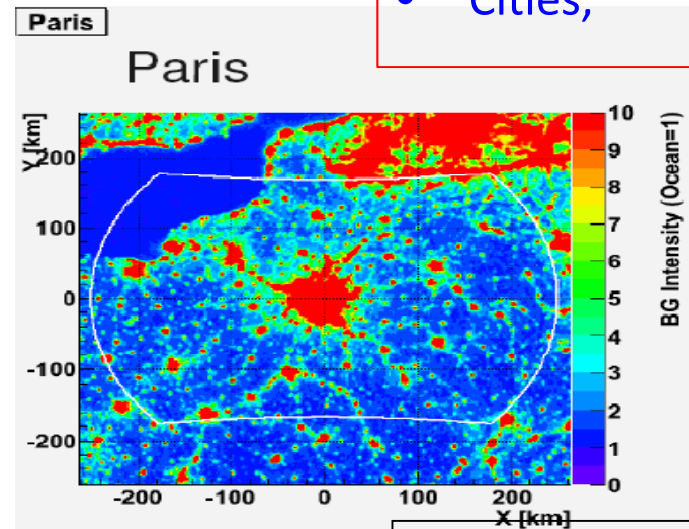
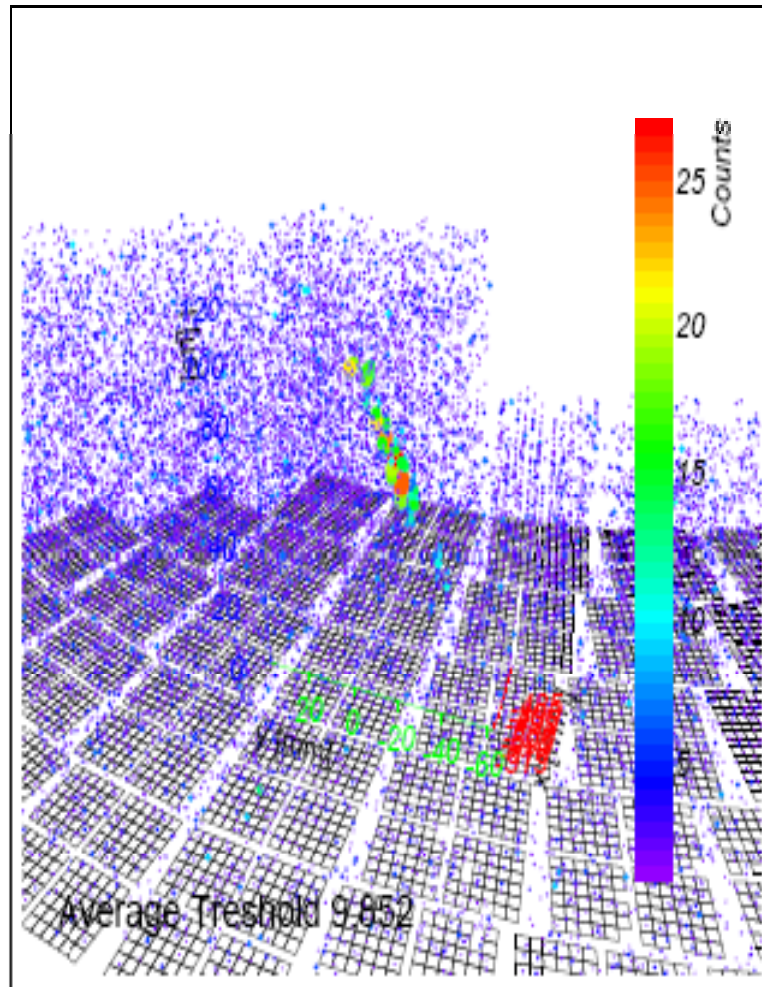




# Main night Background

## Sky background:

- Nightglow,
- Zodiacal light,
- Stars, planets,
- Moon,
- Cities,

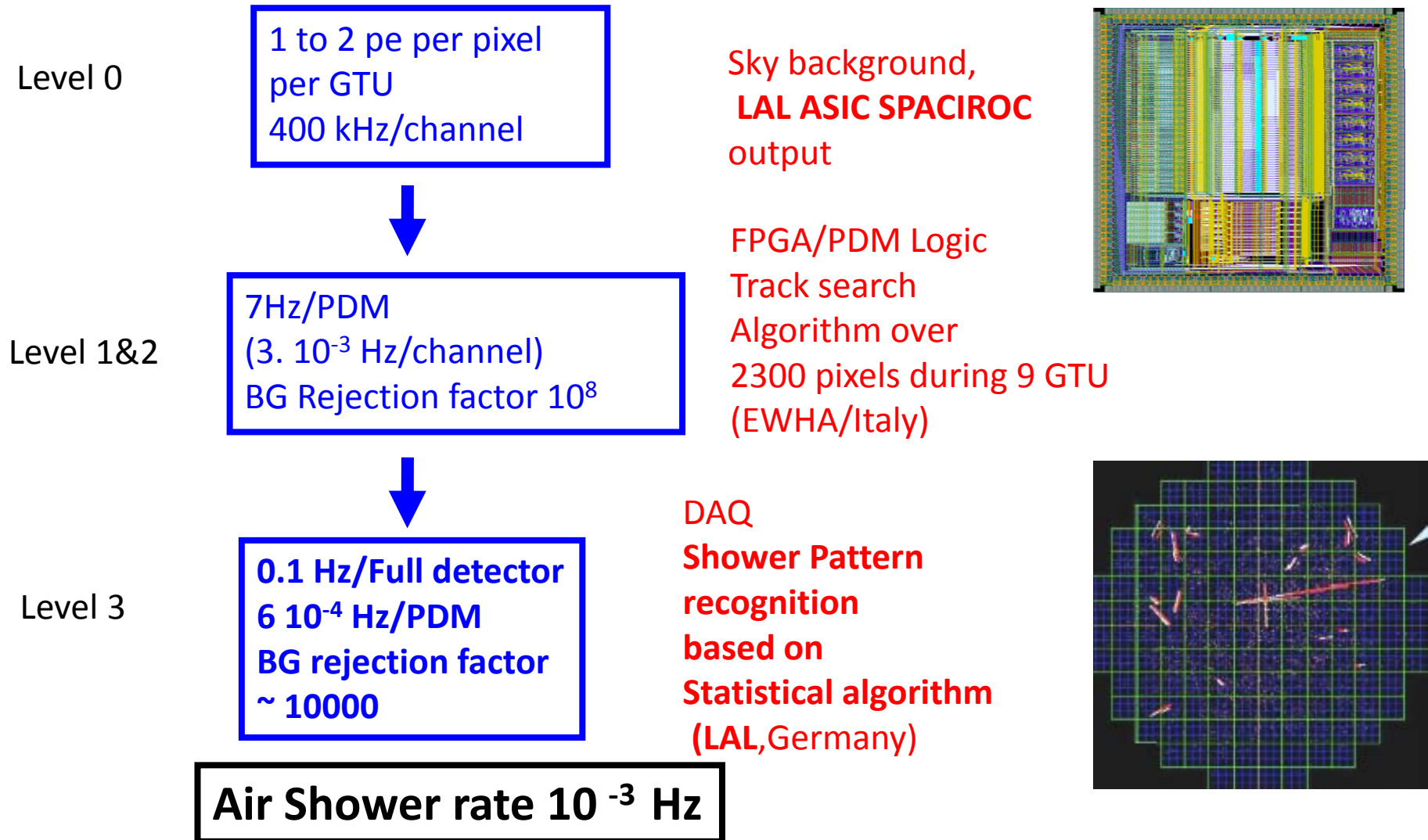


Irreducible background:  
40 MHz/pixel  
100 pe/PMT/GTU  
1.5 pe/pixel/GTU

**Need a trigger with high background rejection factor**



# Trigger hierarchy to filter out the background

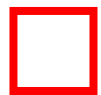


# Trigger Algorithm to be developed in SIMINOLE framework

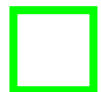
## A digital processor (DSP)

handles 8 PDM (a square of 48 x 48 pixels) for the trigger (kind of pattern recognition in space and time)

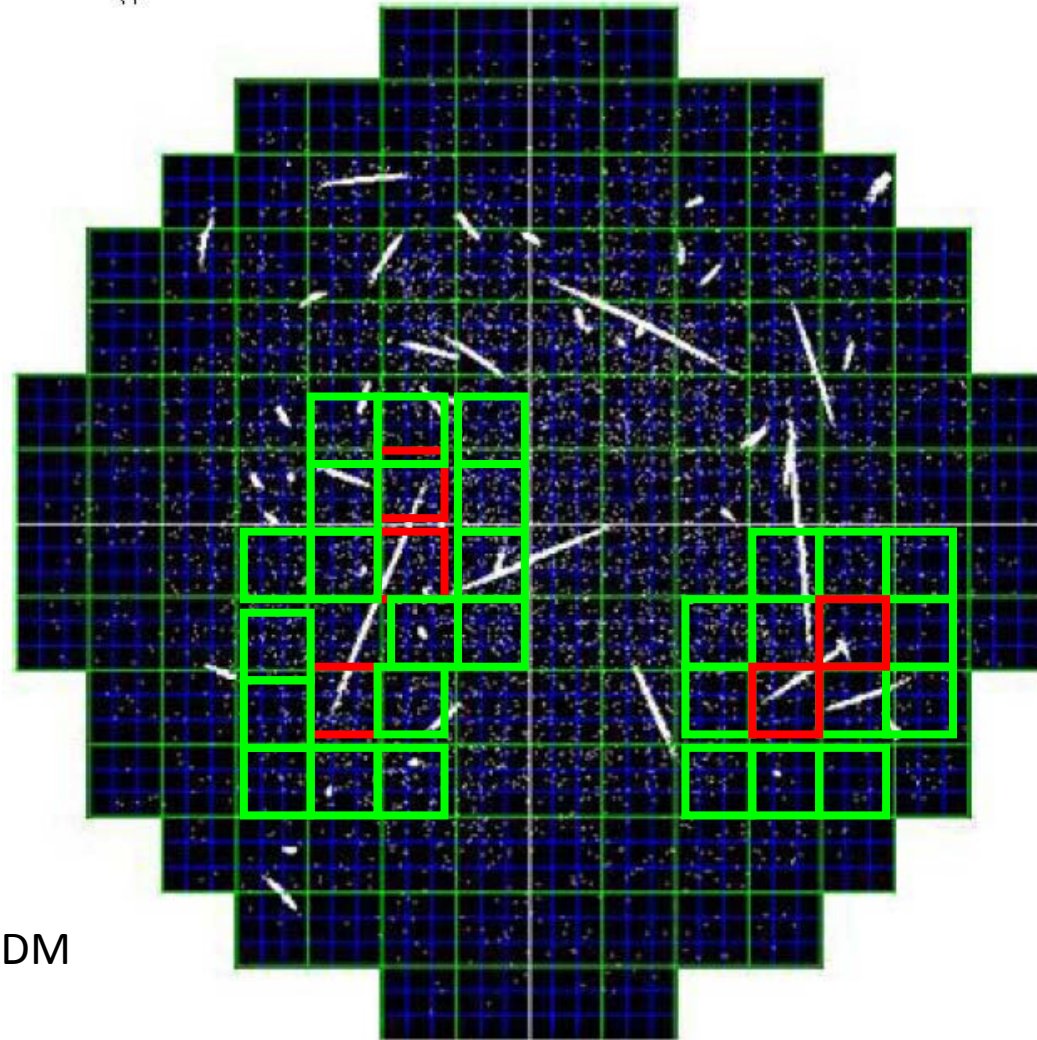
- Input rate : 56 Hz
- **Output rate :  $5 \times 10^{-3}$  Hz**
- **background rejection :  $10^4$**
- selection efficiency  $\sim 100\%$  above  $5 \times 10^{19}$  eV



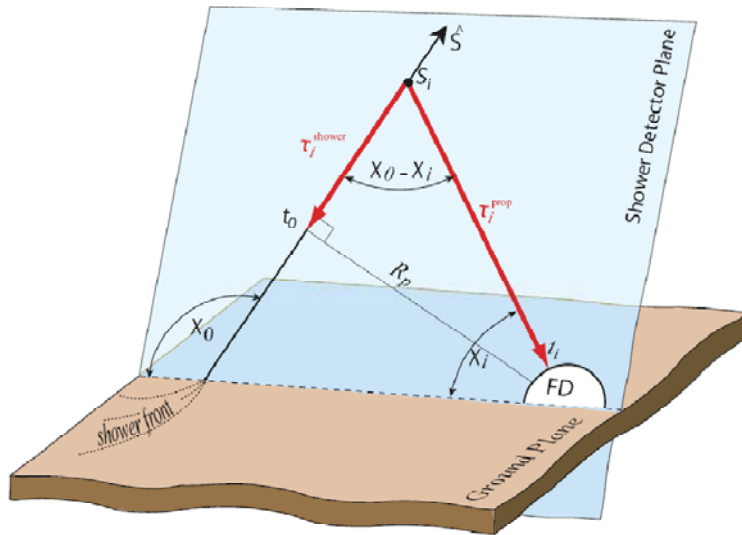
L2 Triggered PDM



Boundary of a Triggered PDM



# Geometrical Reconstruction similar to that in Auger in mono

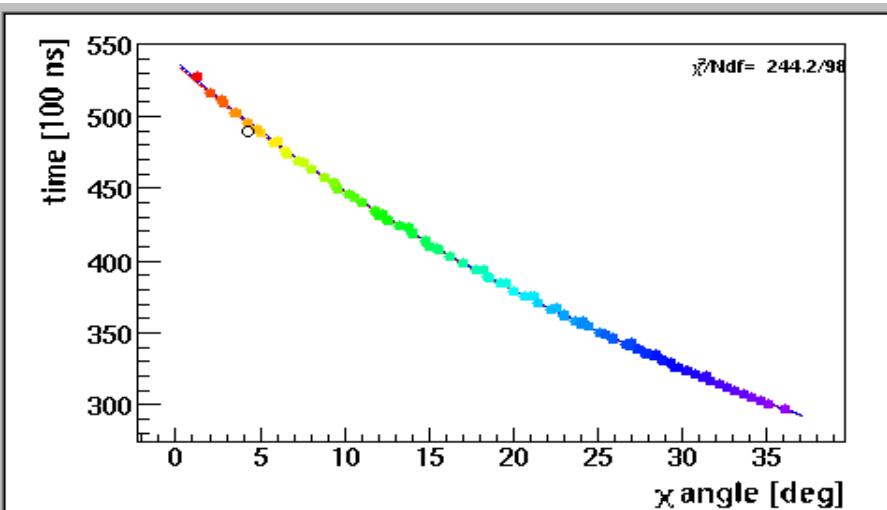
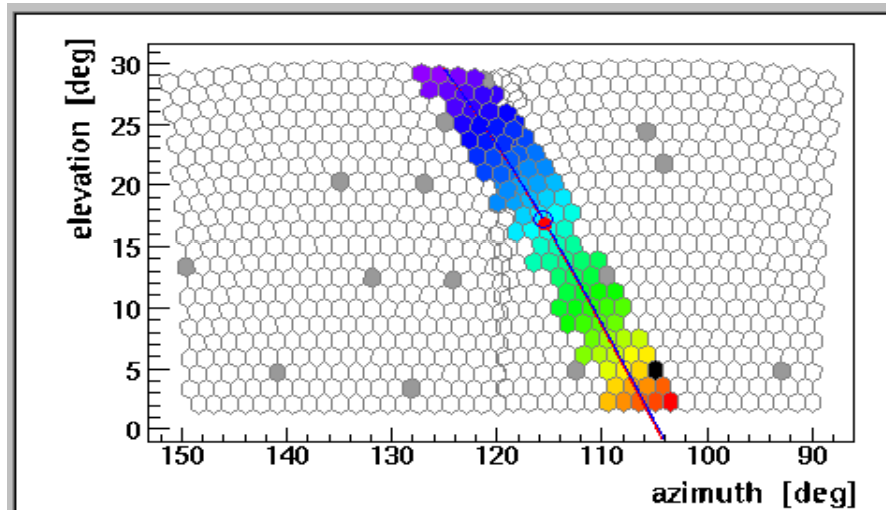


3 unknown parameters  $t_0$ ,  $R_p$ ,  $X_0$

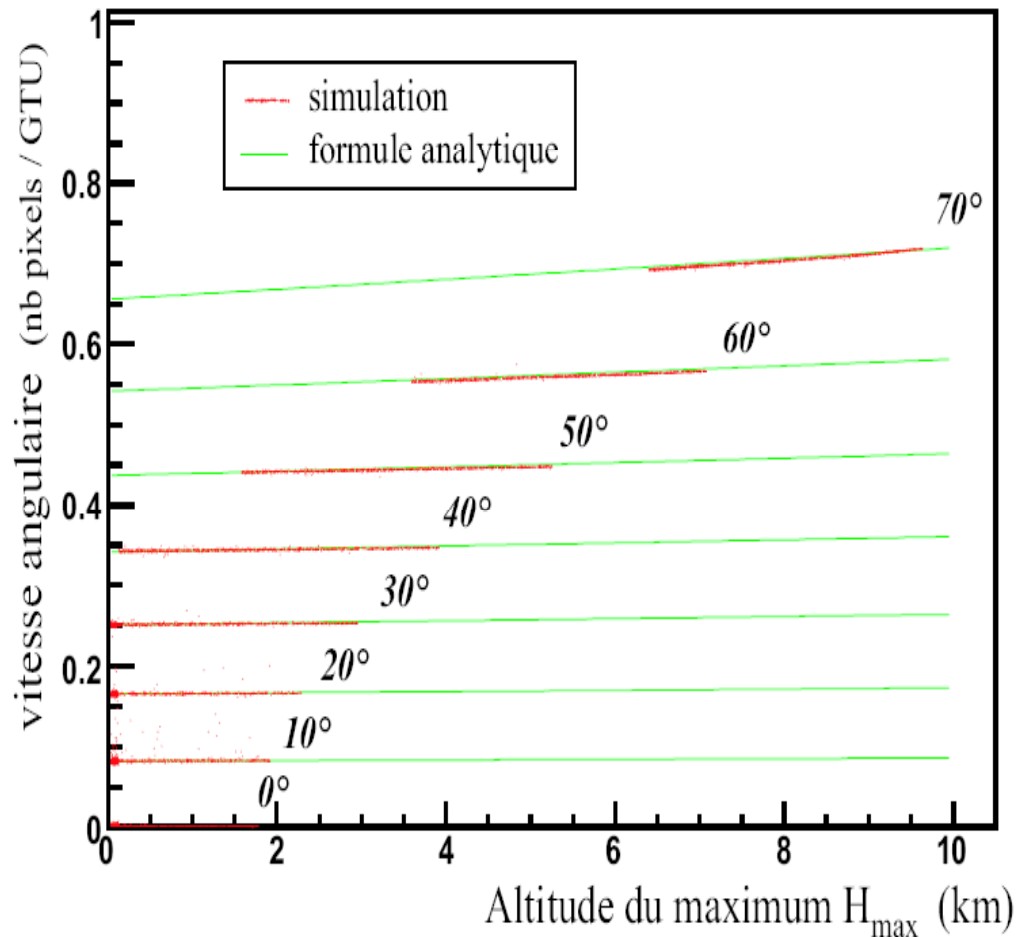
$$t_i = t_0 + \frac{R_p}{c} \tan \left[ \frac{(\chi_0 - \chi_i)}{2} \right]$$

In monocular, need to see the non-linearity of the tan function (sufficient number of pixels)

Measurement of the angular velocity



# Geometrical reconstruction in JEM-EUSO : Measurement of the zenithal angle by the angular velocity in the shower detector plane



$$\frac{\omega}{\omega_0} = \frac{\sin \theta}{1 + \cos \theta} \frac{1}{1 - \frac{h_{\max}}{h_{jem}}}$$

$\omega$  angular speed at maximum  
(number of pixel crossed  
during a time unit)

$\omega_0$  idem for a horizontal shower

$h_{\max}$  altitude of shower max

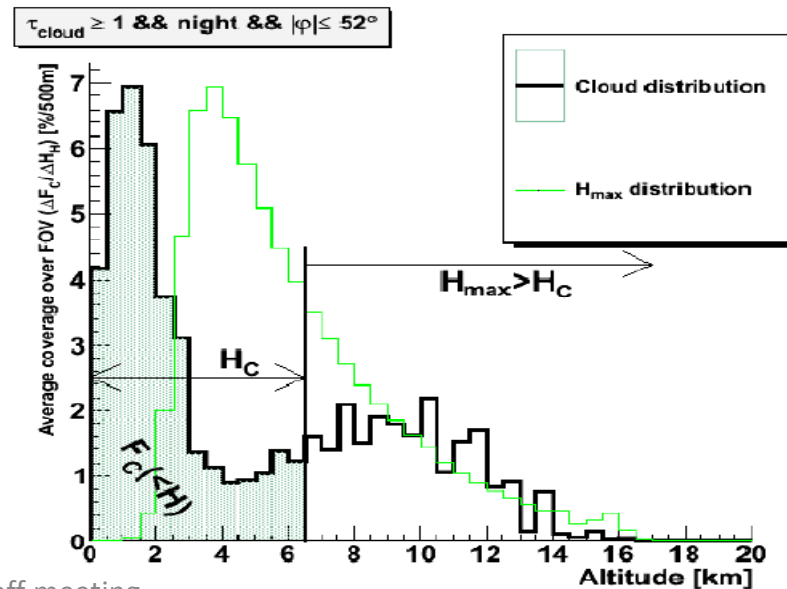
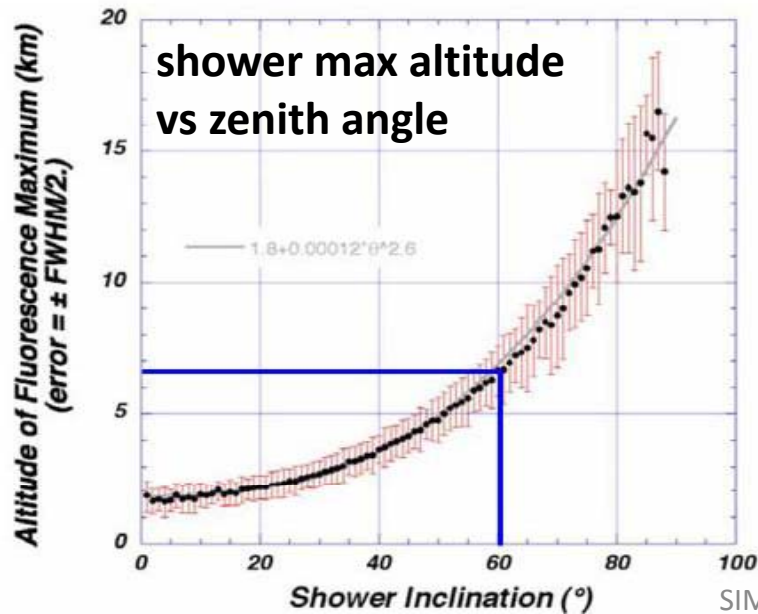
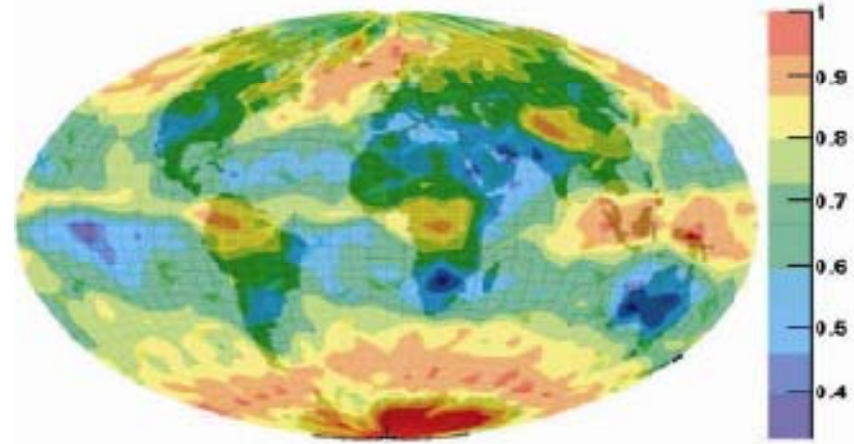
$h_{jem}$  altitude of JEM-EUSO

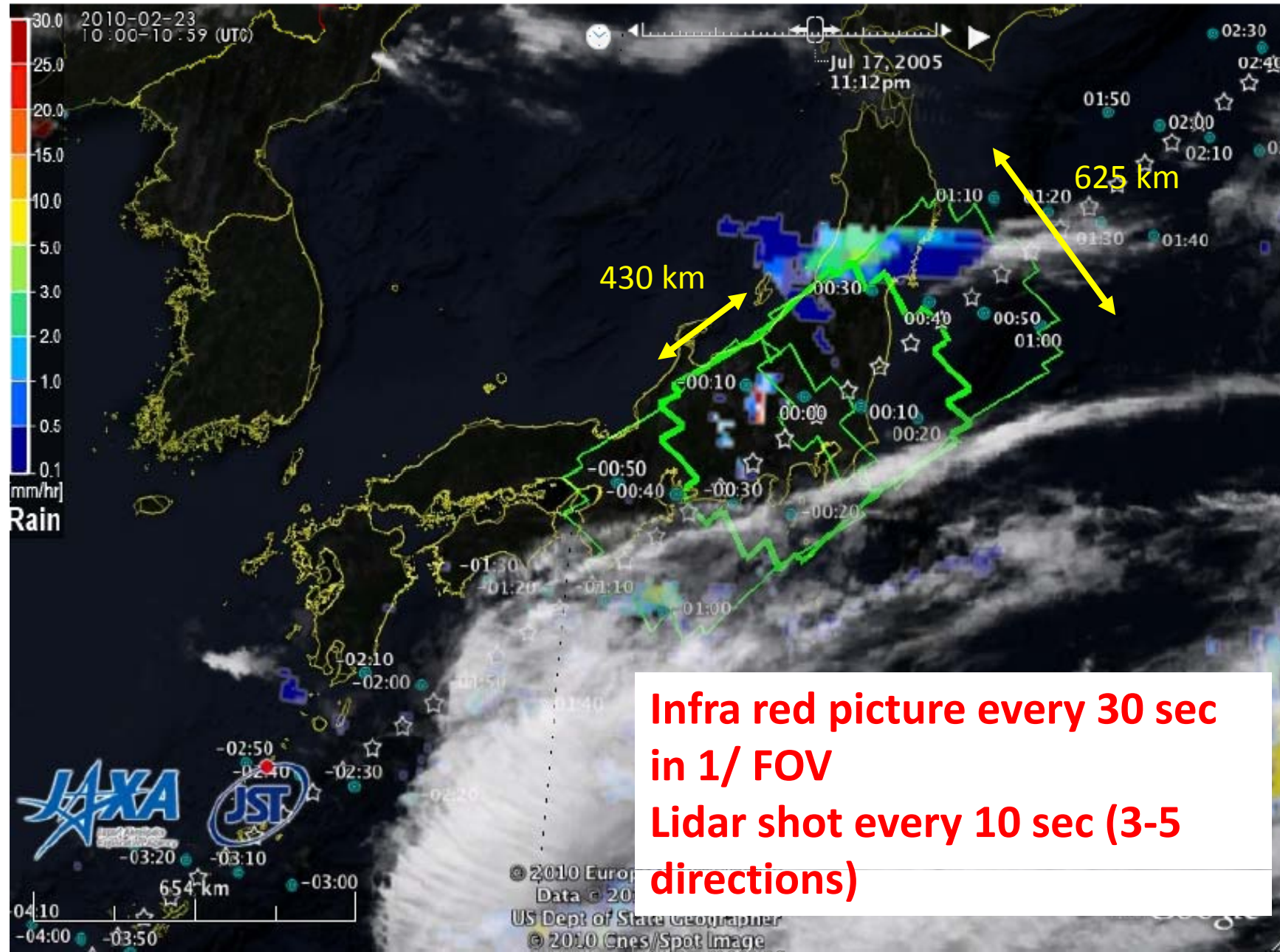


# The acceptance problem

- Clear sky coverage for JEM-EUSO  
~30%
- Shower maximum must be above  
cloud top height,
- Clouds reduce the acceptance.
- Cloud monitoring is mandatory

Probabilité de présence de nuages (TOVS)





© 2010 European Data © 2010 US Dept of State Geographer © 2010 Cnes/Spot Image  
SIMINOLE kick-off meeting

# EUSO-BALLOON ~2013

- Flight a 4-PDM (144 MAPMTs, ~10000 pixels in 2013)
- 40 km altitude
- FOV ~ 20° half angle
  - 1pixel has 0.4° and see 280 m
- Short flight (few hours) in Golfe de Gascogne or over Mediterranean Sea
- Long flight at Kiruna/Sweden



- Goals
  - 1) Test of the embarked electronics : PMT + ASIC +FPGA (trigger)
  - 2) Works in hard conditions of temperature, pressure
  - 3) Background measurements (Airglow)
  - 4) Signal tests with a Lidar
  - 5) Trigger Tests

# Conclusion

- JEM-EUSO need application of utilities that are the subject of SIMINOLE project
  - 1. 3<sup>rd</sup> level Trigger (on-line)**
    - The background rejection and selection algorithm
    - Shower modeling and atmosphere/clouds modeling
  - 2. Air shower reconstruction (off-line)**
    - Shower modeling as well as atmosphere , clouds & aerosols modeling
  - 3. Atmosphere & detector simulations**
  - 4. Pre-flight balloon experiment for tuning algorithms**
    - Simulation must start now



# JEM-EUSO accomodation on the ISS (~2015-2017)

